MULTIMEDIA UNIVERSITY

FINAL EXAMINATION

TRIMESTER 1, 2017/2018

DCS5088 - OBJECT ORIENTED PROGRAMMING

(For DIT students only)

28 OCTOBER 2017 9.00 am – 11.00 am (2 Hours)

INSTRUCTIONS TO STUDENTS

- 1. This examination paper consists of 12 pages.
- 2. **SECTION A:** There are 3 structured questions.
- 3. **SECTION B:** There is 1 structured question.

SECTION A: Structured Questions (Total: 70 Marks)

Instruction: Please write all your answers in the Answer Booklet provided.

OUESTION 1 (30 marks)

1.1 Given the following code segments, identify the output for each of them.

```
for ( int y = 20; y \le 120; y *= 2 )
a)
              cout<< y ;
                                                       [3 marks]
    x = 1;
b)
     while (x \ll 18)
            cout<< x ;
            x += 6;
      }
```

[3 marks]

1.2 Given the program below:

```
#include<iostream>
using namespace std;
//1.2 a) write your answer on your answer booklet
void get_input(struct Employee&);
void taxation(struct Employee&);
int main()
   Employee Vee;
   get_input(Vee);
   taxation(Vee);
                         : " << Vee.name
   cout << "\nName
      << "\nSalary : RM " << Vee.salary</pre>
    << "\nTaxation : RM " << Vee.tax;
//1.2 b) write your answer on your answer booklet
 //1.2 c) write your answer on your answer booklet
```

Sample output screen

```
: Jean Perry
Enter name
Enter salary : 5600.55
       : Jean Perry
Name
Salary : RM 5600.55
Taxation : RM 560.055
```

[Note: Refer to sample output given. The bold items are the inputs entered by user]

- a) At segment labelled '// 1.2 a)', declare a structure named Employee which consists of three data members:
 - name (string)
 - salary (float)
 - tax (float)

[2 marks]

- b) At segment labelled '//1.2 b)', write the function definition for the function prototype (void get_input(struct Employee&);). In this function, user will enter name and salary for an employee. [3 marks]
- c) At segment labelled '//1.2 c)', write the function definition for the function prototype (void taxation(struct Employee&);). In this function, the employee's tax will be determined based on the table below.

liployee s and time se assume	·
salary	tax
At least 10,000.00	20% of salary
At least 10,000.00	10% of salary
Less than 10,000.00 but at least 5,000.00	5% of salary
Less than 5,000.00 but at least 3,000.00	5% 01 salary
If all the above is false	0

[8 marks]

1.3 Given the program below:

```
#include <iostream>
using namespace std;
class Furniture {
   private:
      int order;
      float cost;
   public:
      float price();
      void setCost (float c) { cost = c; }
                             { order = 0; }
      void setOrder(int o)
      void setOrder() { order = 3; }
      float getOrder() { return order; }
//1.3 a) write your answer on your answer booklet
int main()
    Furniture Cavenzi;
     //1.3 b) write your answer on your answer booklet
     cout << "The total cost is: RM " << Cavenzi.price() << endl;</pre>
     return 0;
```

- a) At segment labelled '//1.3 a)', define member function price() outside the class. The function calculates and return cost × order. [2 marks]
- b) At segment labelled '//1.3 b)', write the codes to do the following:
 - i. Using object Cavenzi, call function setCost(...), passing in float value 42.5.
 - ii. Using object Cavenzi, call function setOrder(...), passing in integer value 7.

[2 marks]

- c) Trace and write the output produced once the whole program is complete. [2 marks]
- d) There are **FIVE** errors when the following statements are added in the **main()** function of the same program. Correct the errors by rewriting the program statements that contains those errors.

 [5 marks]

```
furniture Lee;
Lee.cost = 300.05;
Lee.order = 2;
cout << "Lee qty: " << Lee.order <<
" costs : RM " Lee.price() << endl;</pre>
```

QUESTION 2 (20 Marks)

2.1 Given the program below:

```
#include <iostream>
using namespace std;
class Table
{  int width measure, length measure;
  public:
    // 2.1 a) Write your answer on your answer booklet

    void Set Measurement (int L, int T)
    {      width measure = L;
          length measure = T;
    }

    friend class Building;
} ;
```

```
class Building
{ string name;
 public:
     Building()
      { name = "PU9";
         cout<<"----Building name : "<<name<<"-----"<<endl;
      }
     // 2.1 b) Write your answer on your answer booklet
};
int main()
   Building B1;
     Table t[5];
     int i = 0, x, y;
     while (i < 5)
     { cout<<"Enter the tables' width and length :\n";
       cin>>x>>y;
       t[i]. Set_Measurement(x,y);
       i++;
     B1.findLargest(t);
      return 0;
```

[Note: Refer to sample output given below. The **bold** items are the inputs entered by user]

Sample output screen

```
----Buiding name: PU9-----

~~Object Created~~

~~Object Created~~

~~Object Created~~

~~Object Created~~

~~Object Created~~

Enter the tables' width and length:

4 13

Enter the tables' width and length:

2 4

Enter the tables' width and length:

5 21

Enter the tables' width and length:

2 1 2

Enter the tables' width and length:
```

```
The table area :52
The table area :8
The table area :105
The table area :42
The table area :27
The largest area is 105
```

- a) At segment labelled '//2.1 a)', write the constructor function that outputs "~Object Created~". [2 marks]
- b) At segment labelled '//2.1 b)', write the codes to define function findLargest(...). This function will receive an array of 5 Table objects and display the area (width x length) of each object. The largest table area will be determined and displayed.

 [9 marks]

2.2 Given the program below:

```
#include <iostream>
#include <cmath>
using namespace std;
class Triangle
{ protected: double a, b, c;
   public:
       Triangle(double x=3)
       {a=x; b=3; c=3;}
          cout<<"--PP1--"<<end1;
       Triangle(double x, double y)
         a=x; b=y;
          cout<<"--PC2--"<<end1;
       }
};
class Pythagoras : protected Triangle
     public:
       Pythagoras(double x, double y) : Triangle(x,y)
        { cout<<"--Pythagoras--"<<endl;
        double find();
};
 double Pythagoras::find()
       c = sqrt(a*a + b*b);
       return c;
```

```
int main()
{       Pythagoras may(3,4);
       cout<<"Hypertenuse :"<<may.find()<<endl;
}</pre>
```

- a) Analyze the program above and fill in the blanks for the statements below.
 - Supposed *Pythagoras* class is inherited by *Yy* class using protected inheritance, the public member *find()* of *Pythagoras* class will be seen as ____ in the *Yy* class. [1 mark]
 - Supposed *Pythagoras* class is inherited by *Yy* class using private inheritance, the protected members (double a, b, c) of *Triangle* class will be seen as _____ in the *Yy* class. [1 mark]
- b) Trace the output for the above program.

[3 marks]

c) Dynamic memory allocation is not utilized at the main function. Rewrite the main function to incorporate dynamic memory allocation. [Tip: You will need to write the codes to allocate memory and also to deallocate memory]

[4 marks]

QUESTION 3 (20 Marks)

3.1 Given the program below:

```
// line 1
#include<iostream>
                                                             // line 2
using namespace std;
                                                             // line 3
                                                              // line 4
class Coordinate
                                                              // line 5
                                                              // line 6
 private:
                                                              // line 7
            double a,b;
                                                              // line 8
 public:
                                                              // line 9
                  () { a = b = 0.0; }
      Coordinate
                                                             // line 10
                                                             // line 11
      Coordinate (double a_arg, double b_arg)
                                                             // line 12
                  a = a arg;
        {
                                                             // line 13
                  b = b_arg;
                                                             // line 14
        }
                                                             // line 15
                                                             // line 16
       + operator(const Coordinate &) {
                                                             // line 17
       return Coordinate(a + p.a, b + p.b);
                                                             // line 18
                                                             // line 19
                                                             // line 20
       void display()
                                                             // line 21
           cout<<"a :"<<a<<", b :"<<b<<endl; }
                                                             Continued...
```

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```
// line 22
};
                                                            // line 23
                                                            // line 24
int main()
{ Coordinate ob1, ob2(1.5, 3.5), ob3 (5.0, 7.0);
                                                            // line 25
                                                            // line 26
   ob1 = ob2 + ob3;
                                                            // line 27
   ob1.display();
                                                            // line 28
   ob2.display();
                                                            // line 29
   return 0;
                                                            // line 30
```

- a) Identify **TWO** errors in the class by copying the lines that have the errors and rewrite the lines with the necessary corrections. [2 marks]
- b) Trace and write the output produced by the program (Note: Assuming there are no coding errors). [4 marks]
- 3.2 Trace and write the output produced by the program below:

[7 marks]

```
#include<iostream>
using namespace std;
class Job
     protected:
        float salary;
     public:
         virtual void display (float s)
         { salary = s;
            cout<< "= Your salary is :: RM " << salary<< endl;
         virtual ~Job()
         { cout<< "Job class" << endl << endl; }
};
class Lecturer: public Job
       void display( float s )
          salary = s;
           cout<< "This is a Lecturer's salary :" << salary << endl;
        ~Lecturer()
       { static int num=1;
          cout << "Lecturer " << num << " salary calculation done" <<</pre>
          endl;
          num++;
        }
 };
```

```
int main()
{    Job j;

    Job *p = new Lecturer;
    p->display(1500);
    delete p;

    p = new Lecturer;
    p->display(2590);
    delete p;

    p = &j;
    p->display(150);

    return 0;
}
```

3.3 Observe the program below:

```
#include <iostream>
#include <string>
using namespace std;
class HumanBody
      protected:
            string name;
            float height, weight;
      public:
      // 3.3 a) Write your answer on your answer booklet
};
class BMI : public HumanBody
      private:
            float bm;
      public:
            BMI(string nm, float wg, float hg)
                   bm = 0.0;
                   name=nm;
                   height=hg;
                   weight=wg;
             float calcBMI()
             {
                   bm = weight / (height * height);
                   return bm;
             }
             void display()
```

```
cout << "~Name : " << name << endl;
cout << "~Height (meter) : " << height << endl;
cout << "~Weight (kg) : " << weight << endl;
cout << "~BMI : " << calcBMI() << endl;
};
int main()
{    HumanBody B;
    BMI obj;
    return 0;
}</pre>
```

- a) At segment labelled '//3.3a)', set void display (void) as a pure virtual function. [3 marks]
- b) The program has errors at the *main()*. Explain what is wrong with the object declarations. [4 marks]

SECTION B (Total: 30 Marks)

Instruction: Please write all your answers in the Answer Booklet provided.

Write a **complete program** that gets input from user for the quotation of **THREE** categories of stationary. The program also will display the total quotation received and the final total price (discounted total quotation).

[Note: Refer to sample output given below. The bold items are inputs entered by user.]

> Declare a constant for the program:

■ SIZE (int)

: Set it to constant value of 5. This value is for the size of the *month* array of *Quotation* class that is used in this program.

- > Create class called Stationary:
- Protected data members:

o type

: string

category

: string

- Public member function:
 - setStationary (....)

: Contains two string parameters to set the *type* and *category*.

- > Create class called *Quotation* [derived publicly from class *Stationary*]:
- Private data members

o group

: string

o month

: string[SIZE]

o quo

: float[SIZE]

o total

: float

- Public member functions:
 - o Parameterized constructor
- : Contains three parameters of string type. One of the parameter is used to set the *group* and the other two parameters will be passed to function *setStationary* (...) to set the *type* and *category*.
 - Set the *month* array with values "Jan", "Feb", "Mac", "Apr", "May".
 - Set the total to 0.

o setQuotation()

: - Get user input for quo array.

- Accumulate the *quo* array element in *total*.

display()

: - Display the *category*, *type*, *group* and *total*.

o FinalPrice (Quotation&)

: - Set this function as a *friend* of the class. Refer to the instructions after this to define the function.

- > Create a friend function called FinalPrice(Quotation&).
- Parameter : Reference object of Quotation class.
- Returns the Final Price [Hint: Final Price = 10% discount from the total quotation (use data member of Quotation class)].

In main():

- Declare a pointer object, a of Quotation class.
 - O Use this pointer to create a dynamic object element. Pass the values "Filing", "Storage Box", "Admin" that will set the object's category, type and group.
 - o Call setQuotation ().
- Declare a pointer object, **b** of *Quotation* class.
 - O Use this pointer to create a dynamic object element. Pass the values "Pads", "Sticky Notes", "Executive" that will set the object's category, type and group.
 - Call setQuotation ().
- Declare a pointer object, c of Quotation class.
 - O Use this pointer to create a dynamic object element. Pass the values "Writing sets", "Ballpoint pen", "General" that will set the object's category, type and group.
 - Call setQuotation ().
- For each dynamic object (a, b, c).
 - o Call display()
 - O Display the final price details by calling FinalPrice(...).
- Deallocate memory for all the dynamic objects.

Sample output screen

